

# XO AMAZING GO SPACES



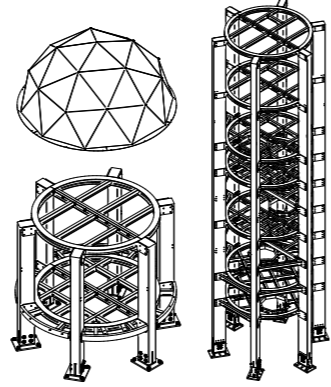


# WE ARE XOGO

# XOGO



IDEA



DEVELOPMENT



SKETCH



PRE-ASSEMBLY



RENDER



INSTALLATION



FINAL RESULT - ATANOR

XOGO is a multidisciplinary team specialized in the **design and execution** of leisure spaces around the world, focused on a premium segment.

We are a parallel brand to Galopín Playgrounds. With Galopín we share philosophy, knowledge and values that are the result of **more than 25 years of experience** in the sector.

We have **development and manufacturing** capacity, covering the entire process from the first sketches to the turnkey delivery of the project.

The result is **unique and high quality spaces**, tailor-made to improve the lives of people and cities.

# DESIGN VALUES

We aspire to become leaders in play space design. Our projects breathe **creativity, elegance and fun**, from the global vision to the construction details.

Our spaces are always designed in accordance with current safety standards. In addition to that, for a play space to **improve the quality** of the location in which it is implemented, we take into account the following fundamental values: being universal, being healthy and being attractive.

We want our projects to be surprising and innovative to become **unforgettable experiences**. We bring the fun to **elegant and iconic** spaces, so they create landmarks in cities and mind maps of children and families.



## UNIVERSAL DESIGN

Our spaces aim to be used by the widest possible range of children, from those who want to climb to the top, to those who seek quieter spaces. We include games for children with **different abilities**, as well as accessible routes and sensory games that enrich the space.

## HEALTHY DESIGN

We are inspired by the 14 patterns of **biophilic design**, a practical tool for any architectural project that allows to obtain the benefits of contact with nature, such as greater well-being, increased concentration and decreased stress.

We also include **pedagogical** aspects to design our playing elements. This way, children can safely develop **free play**, rehearsing social relationships, solving problems, exercising physically and, of course, having fun and being happy.

## ATTRACTIVE DESIGN

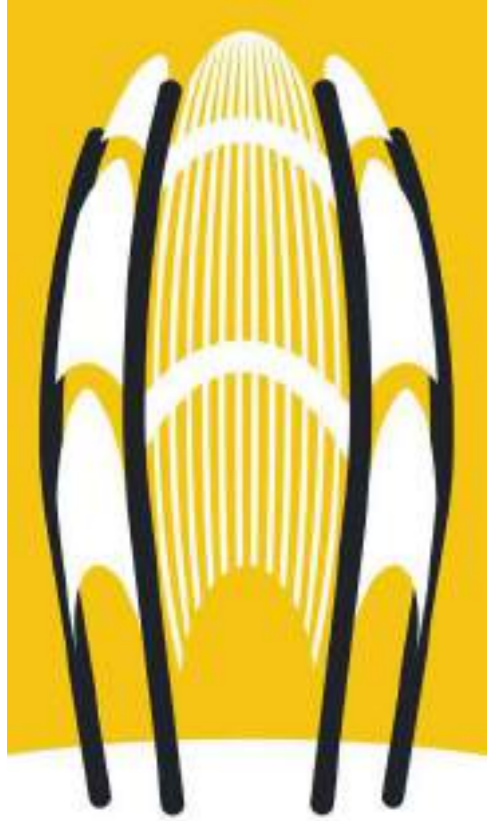
Making **distinctive designs** gives our spaces the ability to attract users, create identity and transform flows and dynamics of cities, neighborhoods or buildings.

Each project is an act of urban acupuncture: small interventions that can improve a place and **fill it with life**.









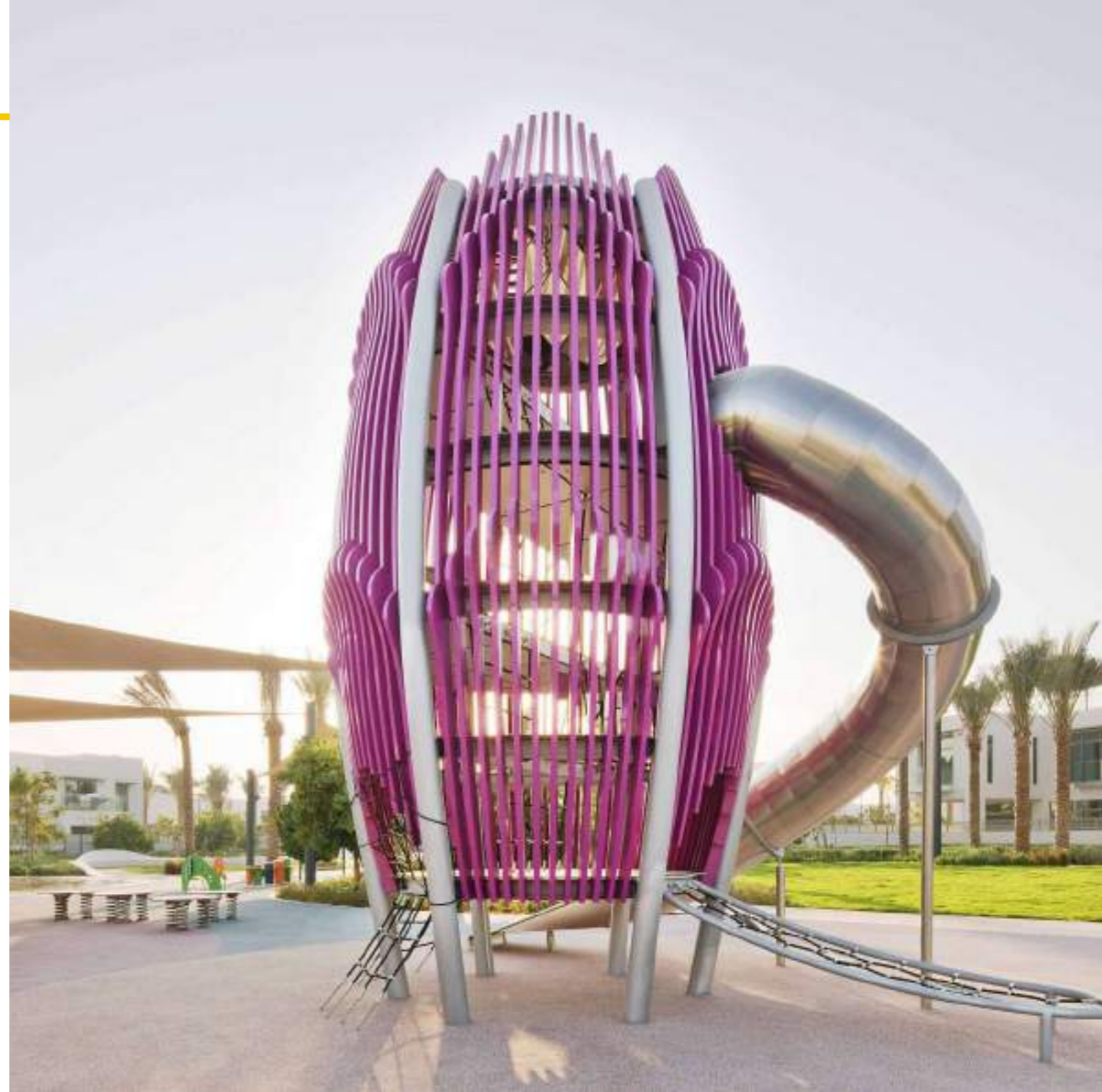
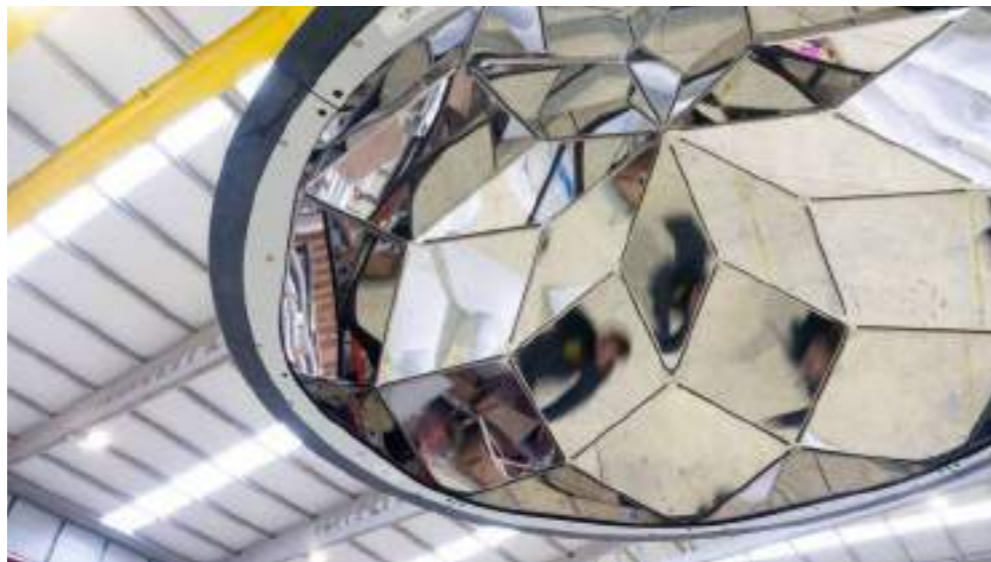
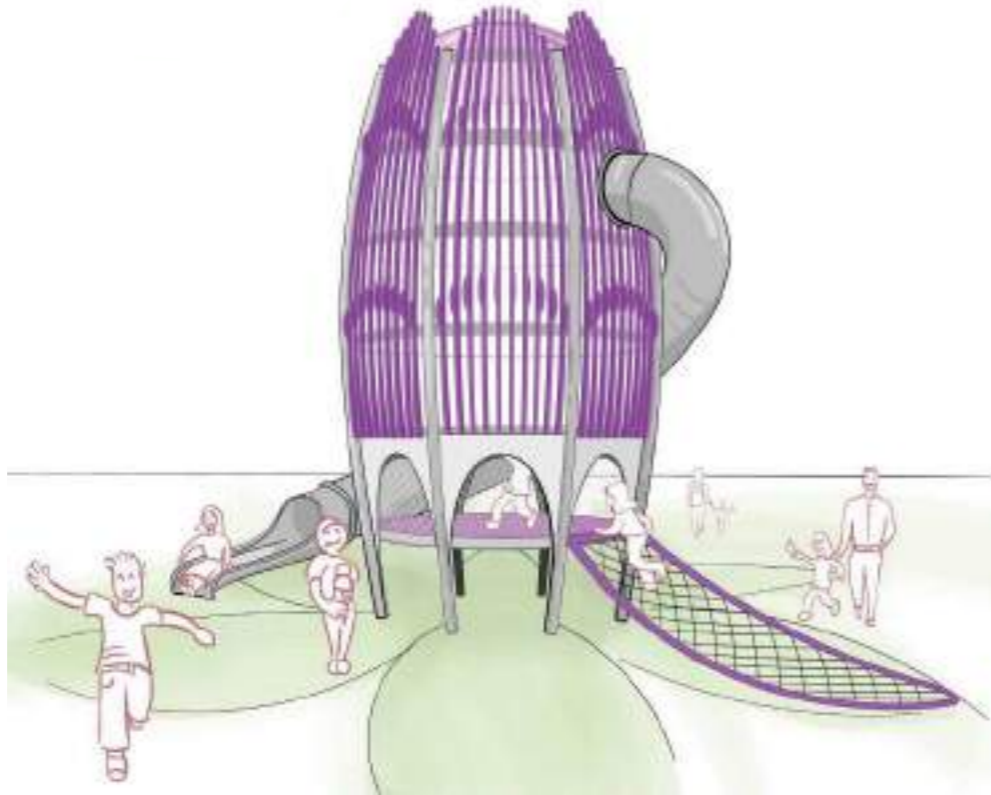
# AL LILAC

**LOCATION:** Sensory Park Al Zahia, Sharjah, United Arab Emirates

**SURFACE:** 500 m<sup>2</sup>

**GENERAL MEASURES:** tower is 6.10 x 4.80 m in plan and 6.60 m in height.

**CAPACITY:** 20 users inside the tower





This play area is a tribute to lilacs, the flower that gives its name to the neighbourhood, Al Lilac. The area has **sensory games** in which touch, balance, sound and visual perception take part, so children can explore and develop their own abilities. But it is also a living-room for all residents, which provides identity and character to the place where they live.

**High-quality materials** and innovative construction solutions make the park an attractive and unique place; while the use of shades, vegetation and various games make the stay more comfortable for everyone who comes to enjoy it.

The **Lilac Bud** play tower, based on a blossoming flower bud, is the landmark of the place. As a sculptural element, it is almost 7 meters high and LED lighting enhances its presence at night. It is finished off with a **mirrored dome**, with a kaleidoscopic effect that will be a surprise for children who reach the highest platform.





# LEMON TREE



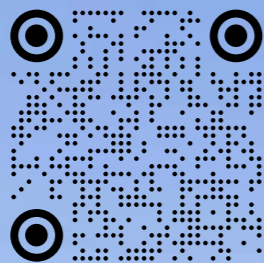
**LOCATION:** C. San Pedro, 4, 30004 Murcia, Spain

**SURFACE:** 1150 m<sup>2</sup>

**GENERAL MEASURES:** lemon tree is 9,7 x 7,9 x 10,2 m

**CAPACITY:** 45 users





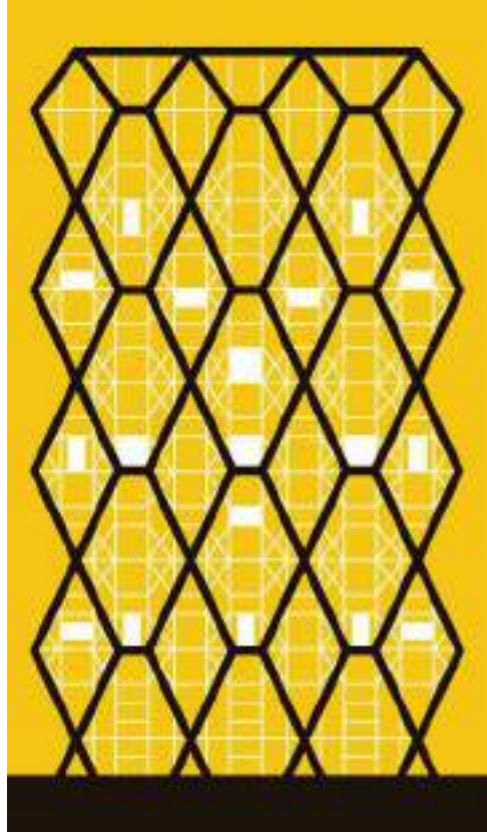
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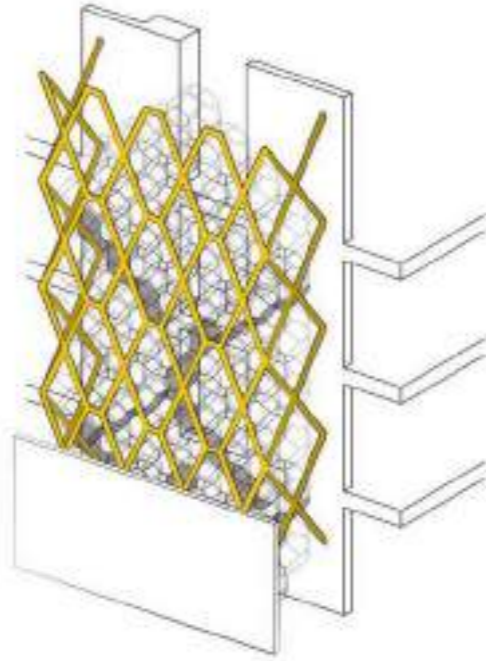
Murcia is a land of **lemon trees**, an icon of the culture and gastronomy of the region, which configures an entire landscape and a way of life associated with the cultivation of this fruit.

It is a tree of which we are proud, which is part of the Murcian identity. This children's area is a tribute to the lemon trees, their fruits and local traditions; but above all, it is a tribute to children, to the importance of play during childhood and to the experience of **climbing a tree** and having a refuge among its branches.

The tree top is made up of **special polyhedra** that are inspired by mineral crystallizations that occur in nature.

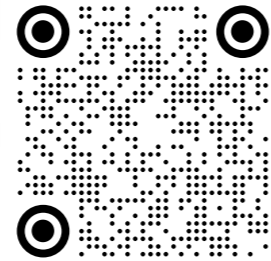


# KINEZIS NET



This 3D network is integrated into the Kinezis leisure centre through a façade structure specially designed to support it and have its own character. It is an original system that allows you to climb from one floor of the building to another and is designed for users of all ages.

To go down, there are 3 slides with transparent parts so that watching users slide down is an attraction in itself.



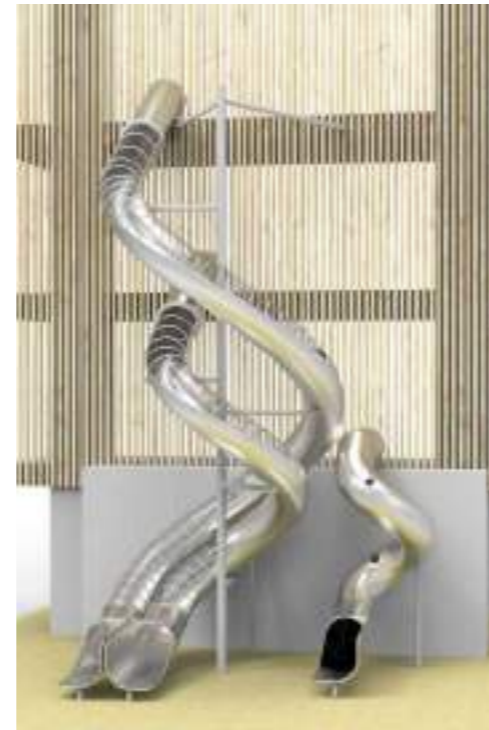
Click or scan!

**LOCATION:** Centro Comercial Mundo E, N° 1007, Perif. Blvd. Manuel Ávila Camacho Manzana 003, Hab Jardines de Santa Monica, 54055 Tlalnepantla de Baz, Méx., Mexico

**SURFACE:** 55 m<sup>2</sup>

**GENERAL MEASURES:** net is 7,9 x 2,8 x 13 m. Slides are 3,70 m, 7,70 m y 11,50 m high

**CAPACITY:** 60 users





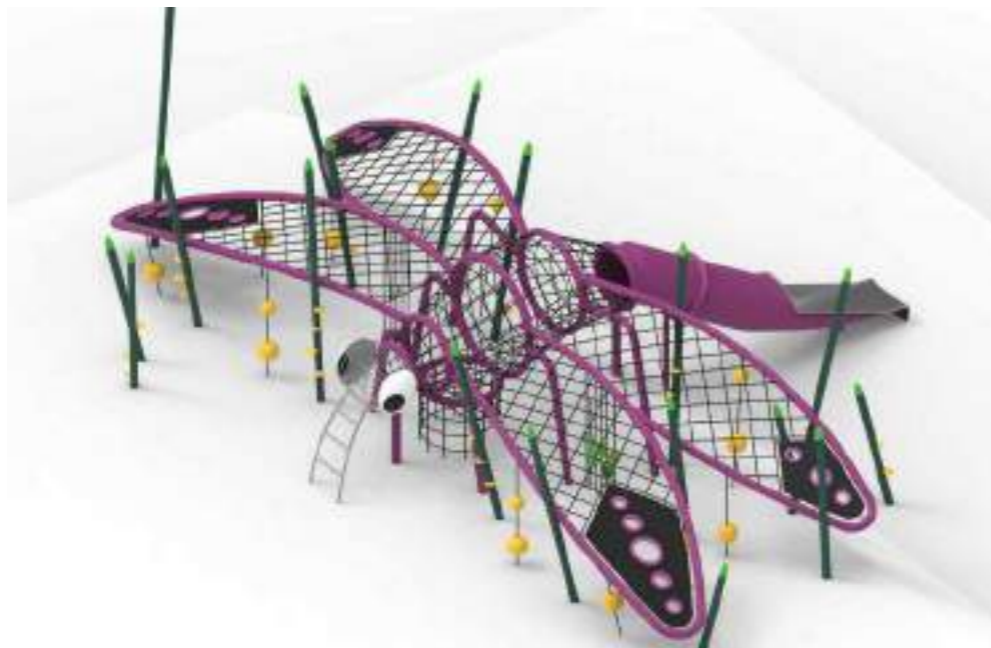
# THE DRAGONFLY

**LOCATION:** Parque Doña Casilda, Bilbao, Spain

**SURFACE:** 300 m2

**GENERAL MEASURES:** dragonfly is 12 x 12 x 5 m

**CAPACITY:** 23 users.



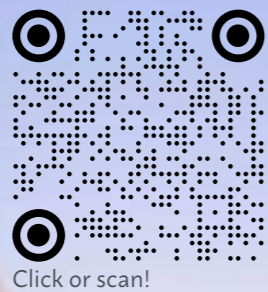
The large Dragonfly is an iconic element. The supporting structure, like reeds that rise above the dragonfly, provides a sensation of **weightlessness and lightness**, as if the insect had landed gently on the park.

Around it, different elements complement the area, such as a basket swing, a hill slide, water-lily shaped springs and jumpers.

The result is a sculptural element that children can enjoy and play with, that gives a new identity to Doña Casilda park.

This project was executed along with Urbabil, our distributors in Euskadi.







# BUTLIN'S SKYPARK



**LOCATION:** Butlin's Skegness, Ingoldmells, United Kingdom.

**SURFACE:** 2600 m2

**CAPACITY:** 250 users.



The original idea for Butlin's Skypark is to make a map of all the **good feelings**, travelled along a path that goes from one to another until reaching the Red Tower, of the Excitement.

Different towers, colours and games represent sensations such as joy, surprise, calm or happiness.

The design is inspired by the values of Butlin's, a well-known vacation resort, and its corporate colours so that this design becomes a flag of its **brand image**.

This is a park that looks to the future, with the integration of programmable LED lights, interactive games and structures designed to impress visitors, while taking care of **traditional play**, allowing children to interact with each other, discover, climb and don't stop of playing with every detail that is hidden in this park.

In addition to high play towers and suspended walkways, **universal design** and accessibility criteria have been taken into account so that all children can enjoy this play space: ramps, wide slides, active panels, interactive elements with

light and sound, musical games, inclusive swings... are just some of the elements that are integrated so that everyone can enjoy Butlin's Skypark and take home an **unforgettable experience**.

This project was executed along with Jupiter Play.



Click or scan!



The main elements of Butlin's Skypark are the following:

**RED TOWER:** reaches 14 m high and you can see the sea from the highest platform, 11 m. It has a 8.9 m high slide.

**ORANGE TOWER:** connected to the Red Tower by a 11.7 m long network walkway. Interior formed by a large 3D net. Its slide is 7 m high.

**BLUE TOWER:** with an accessible floor thanks to a large bridge, with active panels and a 7.7 m long rod tunnel that connects it to the Red Tower. It has a 4.9 m high slide.

**EMPTY TOWER:** inclusive tower with interactive light and sound games, activated by dynamo, and telephones connected to each other.

**HEARTLINE:** two structures, 42 and 10 m long, with a multitude of swings, climbing elements and accessories for everyone to play.





Lighting is of fundamental importance in this project. 222m of digital LED strips are included in the kits. There are three different types of lighting:

**1. User-activated lighting:** LED strips with animations that light up with the energy supplied by turning a crank. 5 mechanisms are integrated into Empty Tower and Orange Tower.

**2. Lighting with sensors that respond to movement:** the Prometeo seesaw, a 20 m long structure, sends signals to the Heartline

with its movement, which is translated into light impulses that travel through the structure of the swings in time with the movement. The Red Tower slide, with a transparent cover, has a sensor that activates an animation that runs along the slide every time a child slides down it.

**3. Remote controlled lighting:** the interiors of the towers have different animations, programmable and interchangeable so that the experience of playing at night in this space is totally unique.





STAIRS



HANGING



FIREMEN BAR



SITTING



PATH



ROPE CLIMBING



SWINGING



WALL CLIMBING



ACTIVE PANEL



ROLE PLAY



RELAX AREA



SPRINGIES



HOLDING



TOUCHING



THEMATIC EQUIPMENT



BALANCING



TUNNEL



SOUND



SLIDE



TURNING



JUMPING



REUNION



BRIDGE



PANORAMIC VIEWS



REFUGE



MISTERY



HEALTHY RISK



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